

Practice Exam 2

The exam will be open-book, so that you don't have to memorize the ASCII table or the details of the Pep/7 architecture.

1. Convert the following C++ program to Pep/7 assembly language:

```
int a, b, limit;

int main() {
    a = 0;
    b = 1;
    cin >> limit;
    while (b < limit) {
        b += a;
        a = b - a;
    }
    cout << a << endl;
}
```

2. Consider the boolean formula $(a + b') \cdot (b' + c') \cdot (a' + c)$.

(a) Construct a truth table for this formula.

(b) Draw a circuit using AND, OR, and NOT gates with inputs a , b , and c , whose output is the value of this formula.

(c) Draw an equivalent circuit using as few gates as possible.

3. Convert the following Pep/7 program to an equivalent program in C++:

```

        BR      main
n:      .BLOCK  d#2
fact:   .WORD   d#1

main:   LOADA  d#7, i
        STOREA n, d
L1:     COMPA  d#0, i
        BREQ   L2
        JSR    mul
        LOADA  n, d
        SUBA   d#1, i
        STOREA n, d
        BR     L1
L2:     DECO   fact, d
        CHARO  h#0a, i
        STOP

i:      .EQUATE d#0
p:      .EQUATE d#2
mul:    ADDSP  d#-4, i
        LOADA  d#0, i
        STOREA p, s
        STOREA i, s
L3:     COMPA  n, d
        BREQ   L4
        LOADA  p, s
        ADDA   fact, d
        STOREA p, s
        LOADA  i, s
        ADDA   d#1, i
        STOREA i, s
        BR     L3
L4:     LOADA  p, s
        STOREA fact, d
        ADDSP  d#4, i
        RTS
        .END

```

4. Modify the above program so that the subroutine `mul` doesn't use the global variables `n` and `fact`; instead, it should take the values of `n` and `fact` as parameters, and produce the new value of `fact` as a return value. Show both the modifications necessary to `mul` and to `main`.