

Panel 1

Design of a Simple Functional Programming Language and Environment for CS2

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Panel 2

Overview

Motivation

- Introduce recursion, abstraction, data types
- Exposure to other languages

Context

- CS1/2 in Java and C++
- BlueJ, Eclipse, and Visual Studio
- History of using Scheme and Haskell

Panel 3

Development of HasCl and FUNNIE

- Modeled on Haskell
 - Pattern-matching
 - Static typing with type inference
 - Lazy evaluation
- Algebraic Reasoning
- Familiar Syntax
- Attractive and Easy Environment

Panel 4

HasCl examples:

$fact :: (Num) \rightarrow Num$

$fact(0) = 1;$

$fact(n) = n * fact(n - 1);$

$$\begin{aligned} fact(3) &= 3 * fact(2) \\ &= 3 * 2 * fact(1) \\ &= 3 * 2 * 1 * fact(0) \\ &= 3 * 2 * 1 * 1 = 6 \end{aligned}$$

Haskell equivalent:

$fact\ 0 = 1$

$fact\ n = n * fact\ (n - 1)$

parens for
args. vs.
solely for
precedence

Panel 5

$$\text{sum} :: ([\text{Num}]) \rightarrow \text{Num}$$
$$\text{sum}([\]) = 0;$$
$$\text{sum}([x : xs]) = x + \text{sum}(xs);$$

$$\begin{aligned} \text{sum}([1, 2, 3]) &= 1 + \text{sum}([2, 3]) \\ &= 1 + 2 + 3 + 0 \\ &= 6 \end{aligned}$$

$$\text{sum} [\] = 0$$
$$\text{sum} (x : xs) = x + \text{sum} xs$$

Panel 6

$find :: (a, [a]) \rightarrow Bool$

`find(x, []) = false;`

`find(x, [y : ys]) = if (x == y) then true
else find(x, ys);`

`find x [] = False`

`find x (y : ys) = if x = y then True
else find x ys`

*Currying is
meaningful u.c.
(ctor)*

$hasZero = find\ 0$

$hasZero\ [7, 3, 4, 0, 6, 8] \Rightarrow true$

Panel 7

```
quicksort :: ([a]) -> [a];
pivot :: (a, [a]) -> ([a], [a]);
quicksort([ ]) = [ ];
quicksort([x : xs]) =
  let (left, right) = pivot(x, xs)
  in quicksort(left)
    ++ [x]
    ++ quicksort(right);

pivot(x, [ ]) = ([ ], [ ]);
pivot(x, [y : ys]) =
  let (left, right) = pivot(x, ys)
  in if (y < x) then ([y : left], right)
     else (left, [y : right]);
```

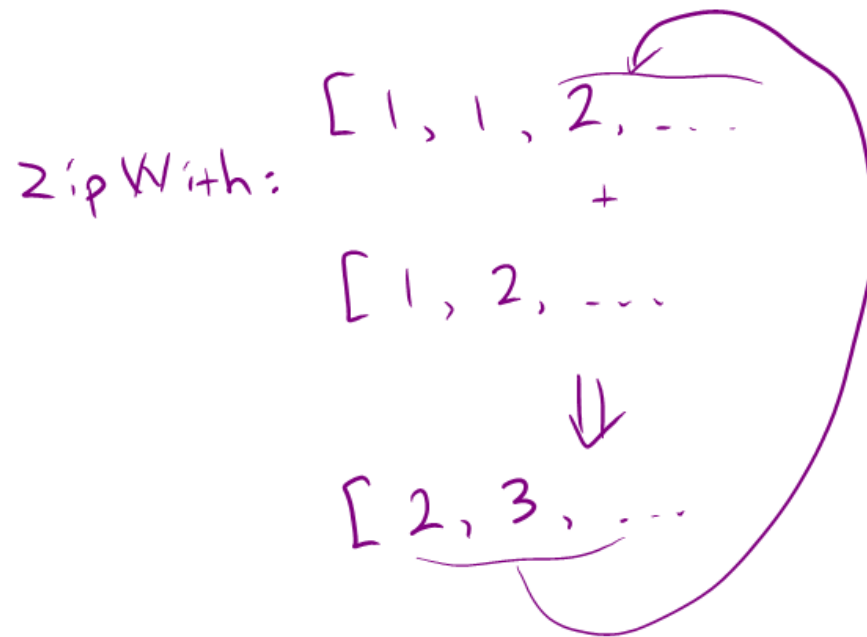
power of list manipulations
and patterns

7

Panel 8

fibs :: [Num];

```
fibs = [1, 1 : zipWith(+), fibs, tail(fibs))];
```



lazy
lists
(mention
Iterator
in Java & C++)
- streams

Panel 9

```

Sieve :: ([Num]) -> [Num];  primes :: [Num];
sieve([ ]) = [ ];
sieve([p : xs]) =
  [p : sieve([x | let x <- xs,
                  if (x % p != 0)])];

primes = sieve([2 ..]);

```

(list comprehension)

```

qsort([ ]) = [ ];
qsort([x : xs]) = qsort([y | let y <- xs, if y < x])
  ++ [x]
  ++ qsort([y | let y <- xs, if y >= x]);

```

Panel 10

```
data Tree = Empty
          | Node(Tree, Num, Tree);

insert(x, Empty) = Node(Empty, x, Empty);
insert(x, Node(left, y, right)) =
  if (x < y)
  then Node(insert(x, left), y, right)
  else Node(left, y, insert(x, right));

tfind(x, Empty) = false;
tfind(x, Node(left, y, right)) =
  if (x == y) then true
  else if (x < y) then tfind(x, left)
         else tfind(x, right);
```

*User-defined
datatypes*

Panel 11

<http://funnie.sourceforge.net/>

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